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About This Software

" DrumKit VR " is a VR game lets you play drum kit in VR world. Currently support HTC Vive.

Components

- Bass Drum 22in
- Hi-Hat 14in
- Floor Tom 14in
- Crash Cymbal 18in
- Snare Drum 14in
- Tom-Tom 13in & 16in
- Splash Cymbal 12in
- Ride Cymbal 20in
- China Cymbal 20in

Play

Two Vive handles are equivalent to drumsticks. Pull the left trigger to make Hi-Hat Open-Closed. Pull the right trigger to make a hit on Bass Drum. It's that simple!

Next Version

Custom sound available.

CAUTION

Make sure there are no obstructions within the scope of activities or other people, especially children.

Title: DrumKit VR - Play drum kit in the world of VR

Genre: Audio Production

Developer:

Oo0

Publisher:

Oo0

Release Date: 6 Jul, 2016

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English



Sue

I've been searching for my friend for so long, I can't even remember where we used to meet...





a match 3 game with RPG elements. mildly amusing. recommended for mobile gamers and girlfriends. otherwise its nothing interesting.. This is a rather unusual novel, at least from my experience. The art is beautiful and the characters seem well-formed, but the story format is prone to giving me a slight headache. Also, I fear my reading speed is a bit faster than the speed I can get the "pages" to advance.

That said, it does appear to be a cute, well-researched novella (though in a Weird West setting, instead of the Wild West). So I would recommend it to those who like westerns, or western-fantasies.. Good music.

Feels like the beginnings of something interesting. I hope they develop it to add something good.

Can't really recommend it as it is, even if it was free. Almost any other game you could play is better than this.. Hardest game ever. Achievements looks nice I guess. NO CARDS tho.. The single player campaign was pretty fun, the remote control vehicles are really cool to play around with. You get lots of options as far as weapons go. The vehicle handling is slightly awkward compared to the Battlefield series, but you get used to it quickly.

Multiplayer gameplay is not spectacular, but good enough to be fun, and there are still plenty of servers (as of June 2011). I would recommend Frontlines just for the singleplayer portion alone.. Very cool story based game.. I highly recommend this product!

Incredible work done by the developer on this DLC will help you with minimal effort in a short time to release your own game project. A full set of necessary shaders will allow you to plunge into the creative process as much as possible. Many thanks to the developer, I am very pleased with the purchase.

At first it may seem that the process is a little incomprehensible, but after carefully reading a couple of official forums and reviewing the code (by the way, the code is quite well commented) it is quite easy to understand the whole workflow. I like.. This is probably my favorite TTR map. The use of country-country and country-city tickets is very interesting, as is the lack of very many long sections of track. The limitation to three players is also an interesting change, and very understandable thanks to the limited space on the map.

Like this girl. This game was possibly my favorite of all time for the original Xbox. I was so excited when I saw it on steam; I bought it as soon as I could, got a controller, got ready then realized: NO CONTROLLER SUPPORT. I tried it with keyboard and mouse, and unfortunately it just ruins it. Give this a pass.. Its fun but very easy! I think it would help if ships were lost completely once destroyed but, to balance it out so it won't get too hard because of that you should get much more money for destroying enemies and finishing missions.

That way it would feel like you really lost something when one of your ships sinks...

I didn't really play much (only 4.5 hrs so far) but already I have 2 Carriers and 1 Battleship in my fleet... if I was able to lose ships if they get blown up I would not be so far in such a short time.

Still I recommend this game because it is fun and unique and I really hope there will be a mod or update that allows you to only play 1 ship which you have to select from your fleet and every other ship will be manned by different AI captains who can get better or worse with rank etc. and also have individual ranks to really make this game realistic. I don't like the "hopping from ship to ship" system that is in right now it will cause many mistakes on your part and fleets usually aren't commanded by one person micromanaging every ship.... so just give me control of 1 ship and a 1st person perspective while you make the AI of the other ships in the fleet smarter and I will be your biggest fan forever! :D. It Lurks in the Woods

Essentially it has three "acts" the first is spent wandering the woods, the second is spent in a cave, and the third is spent in the woods again. The first act serves as a sort of walking simulator, you look around, find notes, and adventure to the cave. The second act is where the action picks up, and the third act is the mandatory horror movie chase scene.

Without spoiling the plot, for those who care, not much is really learned about the monster in the forest. The second act, that is the portion of the game that spends time in the cave, is much better than the other two acts. There's vagueness to the storyline concerning the monster, which I can enjoy. I think it ends on a sequel hook, which would be interesting.

tl;dr

Pros:

Unlimited Sprint (Shift)

Good cave environment

The Monster's sound design

In the forest, during the first act, the skybox is really nice looking

Cons:

Really short. (completed under 30 minutes.)

Falling leaves fell in buildings with no hole in the roof

The written narration during gameplay was hard to read due to font choice

Framerate issues when outdoors, especially while sprinting

The zoom function (Right Click)

My Biggest Complaint:

Notes you don't collect/manually interact with, instead the game automatically has you lift the notes to your face as soon as you're within a few feet. It's kind of irritating, and blocks the view of the rest of the location, to the point I found myself actively avoiding the notes.. Rage 2 is a fun game but for me it's not worth it unless it's on sale

Pros:

- Fun and fluid combat

- Decently sized map

- Wide range of weapons/vehicles

Cons:

- Graphics are not that impressive, lots of pop-in

- Gets repetitive quick

- Driving feels bad (think Just Cause 4)

- Story and characters could be better

All in all its not a terrible game but its not worth the asking price of 70\$. This game focuses on FUN! Wanna launch you'reself out of the map? Do it! Wanna go in loopy loops, glitching through them? Do it! I also played the stuntmania jr game a metric ♥♥♥♥ton so this is nostalgic. For 5 bucks I can't reccomend this enough!. \udb40\udc21. this game almost destroyed my computer.

somewhere between placing down water and moving the camera, it totally froze up and crashed. everything on my computer began to shut down- i restart and low and behold, it tells me that it cant access system 32 or any of my other files. luckily another restart managed to fix the issue, but that was close. immediatly got a refund.

dont waste your time, just get zoo tycoon.. Really good game and really fun to play with your friends!

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